

Flora Saramago

Software Developer

✉ flora.saramago@gmail.com

🐦 [flora_saramago](#)

🐙 [florasaramago](#)

in [Flora Saramago](#)

Professional Experience

Shopify

September 2020 - Present

- Backend development of [Shop Pay](#).

Basecamp

May 2017 - May 2020

- Development of new features and bug fixes for [Basecamp 3](#) as part of the Core Product team.
- Was part of the team that built the very first version the [HEY](#) email service, launched in June 2020.
- Worked on preparing the legacy app [Highrise](#) for sunseting.
- Every 6 weeks, worked on customer support for a day.

XL Solutions

September 2013 - May 2017

- Development of web applications such as e-commerce systems, e-learning and others.
- Development of mobile applications, mostly for Android, but also for iOS using Objective-C and Swift (for newer projects).
- Responsible for the implementation and maintenance of the company's Hubot.
- Mentoring of new developers who join the team.
- Reinvented the company's website.

Glio

June 2012 - May 2013

- Development of the former social network Glio where users shared their reviews about local businesses.
- Development of the mobile version of the website.
- Development of the first version of Glio's iPhone app.

Caos! Design

March 2012 - May 2012

- Development of a web application for [Projeto Portinari](#), focusing on front-end and user interface.

Sieve

August 2010 - February 2012

- Development of an online tool for monitoring e-commerce prices.
- Development of many of the company's internal tools.
- Research and setup of websites to be crawled.

W5 Solutions

March 2010 - June 2010

- Building of Data Warehouse systems as part of a project for the improvement of UERJ's (Rio de Janeiro's State University) internal systems.

Education

Bachelor's degree in Information Systems at Pontifícia Universidade Católica do Rio de Janeiro (PUC-Rio), having graduated in July 2013.

Personal Projects

Pack Pal

<https://www.packpal.co>

A smart packing list generator. Developed in 48h for the 2014 Rails Rumble. Won the Solo Award and also 4th place among the Overall Winners.

Build a Bot

<http://buildabot.xyz>

An app where you can easily create and maintain chat bots. Developed in 48h for the 2016 Ruby Rampage. Won the Solo Award.

Rudolph

<http://itsrudolph.com>

Secret Santa app made as a personal project throughout 2015.

Hourglasser

<http://hourglasser.herokuapp.com>

My entry for the 2015 Rails Rumble. It's a social network where people create countdown progress bars for things they are looking forward to and share them with their friends.

Other

- [Made a contribution](#) to the 'hubot-github-repo-event-notifier' Hubot script, making the bot's messages more readable.
- Volunteered as a coach at the 2015, 2016 and 2017 editions of [Rails Girls](#) in Rio. The goal was to introduce women to programming.